



OIL BELT OPERATING POLICY

2026

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OIL BELT LITTLE LEAGUE, INC OPERATING POLICY

Article I. LEAGUE ADMINISTRATION

Section 1. Governance and Board Structure

In accordance with the rules and regulations established by Little League Baseball, Incorporated, Oil Belt Little League is governed by a Board of Directors, as outlined in the League Constitution. Each year, the Board of Directors shall elect one or more Board members to serve as Directors responsible for various administrative and operational functions of the league. These roles may include, but are not limited to:

Challenger League Coordinator
Commissioner's
Equipment Coordinator

Field Maintenance Coordinator
Safety Coordinator
Sponsor Coordinator

Concession Coordinator

These Directors support league operations within their assigned areas and report to the Board as needed.

Section 2. Board Meetings and Notice

Notice of all Board of Directors meetings shall be provided to all Board members at least two (2) days in advance. Providing notice is the responsibility of the Secretary. Attendance at a Board meeting constitutes a waiver of notice unless a Board member attends solely for the purpose of objecting to the legality of the meeting. From time to time, it may be necessary to call an emergency meeting to address urgent league matters. In such cases, the two-day notice requirement may be waived.

Section 3. Executive Board Meetings and Officers

Meetings of the Executive Board shall be called by the President.
The Executive Board shall consist of the following officers:

President
Vice President of Baseball
Vice President of Softball
Player Agent(s)
Secretary
Treasurer
Safety Coordinator

Each officer is expected to fulfill the duties associated with their role and act in the best interest of Oil Belt Little League.

Article II. REGISTRATION OF PLAYERS

Section 1. Responsibility for Registration

The Commissioners, Player Agent, and Board of Directors are collectively responsible for player registration. This responsibility includes, but is not limited to:

- Preparing and approving registration schedules, distributing registration announcements, ensuring registration procedures comply with league and Little League requirements.

Section 2. Recruitment of Coaches and Umpires

During the registration period, the League shall make a good-faith effort to recruit:

- Head Coaches
- Assistant Coaches
- Umpires

Commissioners for each division should identify prospective Head Coaches as early as possible to support planning and team formation.

Section 3. Requirements for Proper Registration

A player is considered properly registered only when all of the following requirements have been met:

A completed online registration form and medical release form have been filled out, signed, and submitted to a league official. The player's date of birth has been verified using an acceptable proof-of-age document, such as a birth certificate issued by an authorized federal or state agency.

"Hospital certificates and baptismal certificates are not acceptable".

Adequate proof of residency within league boundaries has been provided, in accordance with league and Little League guidelines.

Section 4. Placement of Players After Registration (Late Registrations)

All late registrations must be submitted to the Player Agent and approved by the League President. A late registration fee may be assessed once final tryouts have been completed.

Upon approval, late-registered players will be placed into the player pool. The Head Coach, Division Commissioner, and Player Agent shall then meet to coordinate the appropriate placement of the player in accordance with league procedures.

The player pool must contain a minimum of two (2) players for a standard selection to occur. If two (2) days have passed and only one (1) player remains in the pool, the names of the remaining open teams shall be placed into a hat and drawn by the Player Agent in the presence of a Board member.

Once a team name is drawn, the Player Agent will officially assign the player to that team and notify the Board of Directors of the assignment.

Article III. TRYOUTS

Section 1. Registration Requirement

No player will be permitted to participate in tryouts unless they have been properly registered in accordance with Article II – Registration of Players.

Section 2. Tryout Sessions

The League will hold tryout sessions as needed for each age group to ensure fair evaluation of all players.

Section 3. Option Players

Head Coaches must report all option players to the Commissioner of their division prior to tryouts. Option players are exempt from attending tryouts. If an option player chooses to attend a tryout, the player becomes eligible for selection and is subject to the draft.

- When a person has been selected as manager of a team as provided in Article IX and that person has a child who tried out or is a member of a team other than the one he/she is to manage, the Board of Directors shall direct the outright release of said manager's child.

Section 4. Draft Eligibility

A player must attend at least one (1) tryout session in order to be eligible for the player draft, unless otherwise approved by the Board.

Section 5. Players Missing Tryouts or Registering Late

Any player who fails to attend tryouts, or who registers after tryouts and before the draft, may be placed on a team only if roster space is available. Placement will occur after all players who attended tryouts have been selected. Placement will be determined by a random draw ("Hat Pick").

Section 6. Refunds

There will be NO REFUNDS of registration fees after final tryouts.

Article IV. ASSIGNMENT OF PLAYERS TO TEAMS

Section 1. Method of Assignment

Initial assignment of players to teams shall be made using one of the following methods, depending on the division: (Neighborhood placement, or Draft)

Section 2. Requests for Division Placement

Parents may submit the following requests, subject to Board approval:

1. A request for their child to be placed in a lower division.
2. A request for their child to play up in a division beyond their league age.
 - Players requesting to play up must attend tryouts in that division unless otherwise approved by the Board.

Section 3. Team Assignment Restrictions

Parents may not designate or request assignments to a specific team.

Parents may request that their child not be drafted by one (1) specific Head Coach, subject to Board approval.

Section 4. Length of Assignment

Assignment or draft of a player to a Major, Minor, Coach Pitch, or T-Ball team is effective for one (1) season only.

Section 5. Final Authority

The Board of Directors has final approval over the placement of all players.

Article V. PLAYER SELECTION / DRAFT

Section 1. Option Player Selection

All Coaches must have completed and passed a background check by the time of the draft in order to be assigned to a team as a frozen player.

1. Head Coach Option Player

A Head Coach must select their child for assignment to their team.

These players are designated by the Player Agent as Head Coach option players.

Head Coach option players shall be selected in the third (3rd) round.

2. Assistant Coach Option Player

An Assistant Coach, if listed, must select their child for assignment to their team.

These players are designated by the Player Agent as Assistant Coach option players.

Assistant Coach option players shall be selected in the fourth (4th) round.

3. Second Option Player (No Assistant Coach or Assistant has no child playing)

If a Head Coach does not have an Assistant Coach, the Head Coach may select a second option player, provided that:

- The player did not attend tryouts, and
- Parent or guardian approval is obtained.

4. Varsity T-Ball Only:

Varsity T-Ball may freeze a third coach, if desired.

The third coach will be frozen in the first-round draft position.

Freezing a third coach is optional, not required.

5. Sibling Selection Requirement

When a Head Coach selects a player who has one or more siblings eligible for selection within the same division, the Head Coach must select the sibling(s) during the next available draft round(s) until all siblings have been selected.

Section 2. Draft Structure by Division

Rookie T-Ball

Players are assigned by neighborhood.

No draft will be held.

Varsity T-Ball, and above in (Baseball and Softball)

Each team is allowed two (2) option players.

Section 3. Draft Order

All Division Head Coaches (except Rookie T-Ball) shall draw numbers to determine the order of selection.

A snake draft format as shown will be used until all selections are completed.

Team Name:

Number Drawn:

Selection Awarded:

Team A	Team B	Team C	Team D	Team D	Team C	Team B	Team A
1	2	3	4	4	3	2	1
First	Second	Third	Fourth	Fifth	Sixth	Seventh	Eight

This order will continue until team rosters are completed.

<u>Draft Round</u>	<u>Player Selected</u>
1	Player
2	Player
3	Protected option player (Head Coaches Child)
4	Protected option player (Assistant Coaches Child)
5	Player (This round is for Head/Assistant Coaches Sibling option)
6	Player (This round is for Head/Assistant Coaches Sibling option)
7	Player
8	Player
9	Player
10	Player
11	Player
12	Player

Article VI. RECOMMENDED TEAM STRENGTH

Section 1. Team Size

1. Recommended team (Full) strength is as follows:

1. Rookie T-Ball	12 Players
2. Varsity T-Ball	12 Players
3. Coach Pitch	12 Players
4. Minor Division	12 Players
5. Major Division	12 Players
6. Junior Division	12 Players
7. Senior Division	12 Players

2. Actual number of players to be authorized on each team shall be determined and announced by the Board of Directors each season based on the number of players registered and eligible to play. In no event will more players than shown above be placed on a team unless the head coach agrees or personally requests to carry more players on his team roster.

Article VII. RELEASE OF PLAYERS

Player releases shall fall into two (2) categories:

Outright Release or Release to Inactive Status.

All player releases must be approved by the Board of Directors, which shall also determine the type of release.

Section 1. Outright Release

(Team does NOT retain rights to the player)

An outright release may occur under the following circumstances:

- Release for disciplinary reasons
- Release due to a change of address outside league boundaries
- Release directed by the Board of Directors
- Season-ending injury or illness

When a player is given an outright release, the team relinquishes all rights to that player for the remainder of the season, subject to the conditions outlined below.

Section 2. Release to Inactive Status

(Team RETAINS rights to the player)

A release to inactive status may be used when a player is temporarily unavailable due to:

- Illness
- Injury
- Temporary absence (at the team's discretion)

Key provisions for inactive status:

- The team retains rights to the player for the remainder of the current season.
- If the player becomes available before the season ends, the player must be reactivated to the original team roster, regardless of team strength at that time.

Section 3. Notification and Board Approval Process

1. The Head Coach of the team losing a player shall promptly notify the Division Commissioner.
2. The Commissioner shall notify the Board of Directors.
3. If the release is approved, the League President will issue a written letter of release to the player and parents stating that the player has been released from the team and the league for a justifiable reason.
4. Issuance of the release letter creates a legal roster opening for a replacement player.

Section 4. Disciplinary Releases

- If a release is requested for disciplinary reasons, the player's parents shall be given the opportunity to appear before the Board of Directors, with the Head Coach present, to state their position.
- A player released for disciplinary reasons may not be added to the roster of any other team in Oil Belt Little League during the current season, regardless of division or classification.

Section 5. Re-Registration After Outright Release (Non-Disciplinary)

- A player given an outright release for reasons other than discipline may re-register once the cause of release no longer exists.
- Re-registration and placement are subject to team availability and the restrictions outlined in Article V PLAYER SELECTION / DRAFT.

Section 6. Request for Player Release

All requests for release must be submitted in writing to the Division Commissioner and must include:

- The reason for the release
- The type of release requested (outright or inactive)

The request shall then be forwarded to the Player Agent, who will:

1. Present the matter to the Board of Directors for consideration
2. Notify the Head Coach of the affected player of the Board's final decision

Section 7. Replacement Player Procedure

When a player is released, the Head Coach is required to add a replacement player to the roster using the following process:

1. The Player Agent will notify all Head Coaches in the affected division that a roster opening exists.
2. The Head Coach will meet with the Division Commissioner and Player Agent.
3. The Head Coach will draw a replacement player from the player pool:
 - The pool must contain two (2) or more players, or
 - If two (2) days have passed and only one player remains, the remaining open team names will be placed in a hat and drawn by the Player Agent and a Board member.
4. Once selected, the Player Agent will assign the player to the team and notify the Board.

Article VIII. POOL PLAY RULES

1. Pool Play is allowed for up to 9 players (10 for T-ball and coach pitch). A maximum of up to 2 pool players can be used during one game per team. If a team has 6 players (7 in T-ball and coach pitch) they can opt to use 2 pool players and take an out for the 9th player.
2. The pool play will consist of players in 5th round until hat pick players begin (not to include coaches' children).
3. If no advance notice is given for the need of a pool player, both coaches can agree on a player that is already at the park with OD approval.

Article IX. COACHES & ASSISTANT COACHES

In keeping with the highest traditions of Little League Baseball, Oil Belt Little League is committed to ensuring that Head Coaches and Assistant Coaches represent the best adult leadership our community has to offer. Coaches are role models whose conduct directly impacts player development, safety, and overall league experience. With these principles in mind, the following criteria and procedures govern the selection, approval, and conduct of all Head Coaches and Assistant Coaches.

Section 1. Required Training & Certification

All Head Coaches and Assistant Coaches must:

- Attend the league's annual Coaches and Umpire Clinic/Meetings
- Complete all required Little League Baseball, Incorporated certifications, including background checks and safety training
- Maintain compliance with all league and Little League requirements throughout the season

Section 2. Coach Agreements

All Head Coaches and Assistant Coaches must sign a Coach Agreement with Oil Belt Little League outlining expectations, responsibilities, and conditions of service prior to participation.

Section 3. Selection & Approval Process

1. Application Requirements

All prospective Head Coaches and Assistant Coaches must:

- Submit all required applications, forms, and agreements accurately and completely
- Meet all eligibility and training requirements prior to approval

2. Board Approval

- The Board of Directors must approve all Head Coaches and Assistant Coaches.
- Approval of Head Coaches requires a simple majority vote.
- Any Board member applying to coach in a division shall not participate in voting for that division.

3. Selection When Demand Exceeds Availability

If there are more coaching candidates than available positions:

- Two-thirds ($\frac{2}{3}$) of coaching positions will be filled based on majority vote among all candidates.
- Remaining candidates will be returned to the pool for re-vote.
- The final one-third ($\frac{1}{3}$) of coaching positions will be filled by majority vote from the remaining pool.

Section 4. Conduct & Disciplinary Oversight

1. Serious Misconduct

- Any Head Coach or Assistant Coach charged with serious misconduct, whether on or off the field, shall be reviewed by the Board of Directors for possible disciplinary action.

2. Misconduct Review Process

- Individuals reporting serious misconduct may be asked to appear before the Board of Directors without the accused present.
- The accused Head Coach and/or Assistant Coach will then be invited to appear before the Board to present a rebuttal.
- After all information is reviewed, the Board shall vote by written ballot to determine the appropriate action.

If dismissal is approved:

- The individual will be notified in writing by the League President, or another officer if the President is unavailable.
- If the misconduct resulted in an ejection, the Board shall be notified immediately.

3. Policy Violations

Any violation—whether intentional or unintentional—of league policies by a Head Coach or Assistant Coach may be brought before the Board of Directors.

Following review, the Board may take one or more of the following actions in no particular order depending on the circumstances:

1. Reprimand
2. Suspension
3. Dismissal from the team or league

Section 5. Conflict of Interest & Ethical Conduct

It is critical that individuals serving in Head Coach or Assistant Coach roles avoid any activity that creates, or appears to create, a conflict of interest.

Coaches shall not engage in conduct that may give rise to:

- Self-dealing
- Divided loyalty
- Preferential treatment

- Any appearance of impropriety related to their role with Oil Belt Little League

Section 6. Playing Fields

1. Home Teams (3rd Base Dugout) are responsible for:

1. Providing the official scorebook keeper. (Pick up and take back to the concession stand).
2. Dragging or raking the infield and repairing pitcher's mound and batter's box after the game.
3. Removing and storing bases in the proper storage area.

2. Visiting Teams (1st Base Dugout) are responsible for:

1. Providing the scoreboard operator. (Pick up controller and take it back to the concession stand).
2. Lining the bases and batter's box.
3. Properly placing the bases.

3. Each team shall be responsible for trash pickup on its half of the field and outside the immediate fence area and under the bleachers after the game.

4. All players not involved in play on the field **MUST** remain in the dugout while the game is underway, except when health policies require otherwise.

5. Each team shall be assigned field duty for specific dates in accordance with Article XVII. Field Maintenance Coordinator will make assignments and teams will maintain their respective fields. Duties include mowing, weed eating, field repairs, watering, picking up trash, and emptying trash barrels.

6. Failure to meet your team's field maintenance duties shall result in the head coaches not being allowed to coach in any fashion during the next scheduled game after notification of default. Said head coaches and/or assistant coaches may not qualify to be an All-star Head Coach or Assistant Coach if found to be negligent of the above duties by the Board of Directors.

Section 7. Field Rules

- All Scorebooks must be signed at the conclusion of the game by both coaches and one (1) umpire.
- Only one head coach and two assistants' coaches will be allowed on the field/in the dugout at any given time in minor through senior divisions. T-ball and coach pitch divisions have one head coach and three assistant coaches (team mom is considered an assistant coach).
- Team representative at home plate coaches meeting, prior to the start of the game, will be referred to as the head coach for the game.
- Rules agreed upon by both coach and umpires at the home plate meeting will be followed for that game regardless of any contraindications to the listed rules for that division.
- Catcher/Pitcher rule: (Minor division and above) When the batting team has 2 outs in an inning, and their catcher/pitcher reaches base safely, the batting team may have the OPTION to use a runner for the catcher/pitcher. The player that was removed for this reason must pay the catcher position for a minimum of 2/3 of an inning, barring injury, illness, or complete removal of the game. The runner MUST be the last player out.

Article X. GAME OFFICIALS

Section 1. Umpires

1. The Chief Umpire shall be a member of a recognized baseball officials association and/or Board Member.
2. The Chief Umpire shall be selected and approved annually by the Board of Directors.
3. The Chief Umpire shall annually submit a list of umpires to the Board for their approval, which he proposes to use as game officials for the current season.
4. Varsity T-Ball and Coach Pitch baseball will have one paid umpire.
5. Coach Pitch softball will have one umpire.
6. Minor and above for baseball and softball will have two paid umpires, when available.
7. Umpires are to enforce Code of Conduct when applicable.

Section 2. Umpire Code of Conduct

The Executive Staff of Oil Belt Little League has mandated the following Code of Conduct for all Umpires participating in the Oil Belt LL Program.

1. Umpires shall be free of obligation to any interest other than the impartial and fair judging of baseball/softball competitions.
2. Umpires shall hold and maintain the basic tenets of officiating which include history, integrity, neutrality, respect, sensitivity, professionalism, discretion, and tactfulness.
3. Umpires shall master both rules of the game and mechanics necessary to enforce the rules, and shall exercise authority in an impartial, firm and controlled manner.
4. Umpires shall uphold the honor and dignity of the profession in all interactions with athletes, coaches, and the public.
5. Umpires shall display and execute superior communication skills, both verbal and non-verbal.
6. Umpires shall recognize that anything that may lead to a conflict of interest, either real or apparent, must be avoided. (ex. Gifts, favors, special treatment, privileges, employment).
7. Umpires are expected to prepare themselves both physically and mentally for all assigned games.
8. Umpires shall present themselves in a neat, professional, and appropriate manner before, during, and after each contest and shall conduct themselves in a way that reflects the high standards and integrity of the umpiring profession.
9. Umpires shall work with fellow officials in a spirit of harmony and cooperation despite differences of opinion that may arise during debate of points or rules at issue.
10. Umpires shall not smoke or use any form of tobacco on or in the vicinity of the playing area, not drink any alcoholic beverages or use any drugs on the day of the contest.
11. Umpires shall not when observing a game, publicly criticize or demean other officials as they officiate a baseball contest.
12. Umpires shall be punctual and professional in the fulfillment of all contractual obligations. (arriving no later than ten (10) minutes before scheduled game time, unless extenuating circumstance exist)
13. Umpires shall resist every temptation and outside pressure to use one's position as an official to benefit oneself.
14. Umpires shall accept responsibility for all actions taken.
15. At any time, umpires will not lay a hand upon, push, shove, strike, and/or threaten a coach, player or spectator.
16. Umpires shall at no time be guilty of any verbal abuse, either directly or indirectly, toward any coach, player or spectator, or at any time, use profane, obscene or vulgar language in any manner.

17. Umpires shall at no time create unnecessary friction or be responsible for having escalated a situation.
18. Umpires shall refrain from using electronic devices during a game. (The Chief Umpire is permitted to use cell phones for coordinating, for emergencies, umpire rescheduling, or in contacting officer of the day.)

Any violations of this Code of Conduct could require the umpire to appear before the Executive Board. Any violation could also result in expulsion from the program, if deemed necessary by the Executive Board.

Article XI. PRACTICE

The following are the maximum practice times that are allowed by Oil Belt Little League. If four (4) or more players from the same team and at least one (1) assistant coach or head coaches are present, then this constitutes as practice. Failure to comply will result in the head coaches being suspended for their next game. A second violation of this rule will result in referral to the Board of Directors for further action.

- | | |
|-------------------|---|
| 1. Rookie T-Ball | 3 hours per week with no more than 1 1/2 hours a day. |
| 2. Varsity T-Ball | 4 1/2 hours per week with no more than 1 1/2 hours a day. |
| 3. Coach Pitch | 6 hours per week with no more than 2 hours a day. |
| 4. Minors | 6 hours per week and no more than 2 hours per day. |
| 5. Majors | 8 hours per week and no more than 2 hours per day. |
| 6. 50/70 | 8 hours per week and no more than 2 hours per day. |
| 7. Juniors | 10 hours per week and no more than 2 hours per day. |

Article XII. GAMES

The official time for the games will be kept by the home plate umpire. The start time for games, Monday through Friday, will be determined by the board before the season.

Section 1. T-Ball

A game is considered complete after 60 minutes. No inning will start after 55 minutes of game time, but an inning started must be completed. No game will start later than fifteen minutes of scheduled game time. Permission to do so must be obtained from the officer of day, or executive committee member. Little League curfew is in effect for all games. No inning shall start after 9:00 PM.

Section 2. Coach Pitch

A game is considered complete after 1 hour 30 minutes. No inning will start after 1 hour and 25 minutes of game time, but an inning started must be completed. No game will start later than fifteen minutes of scheduled game time. Permission to do so must be obtained from the officer of day, or executive committee member. Little League curfew is in effect for all games. No inning shall start after 10:00 PM.

Section 3. Minor and Major

A game is considered complete after 1 hour 45 minutes. No inning will start after 1 hour and 40 minutes of game time, but an inning started must be completed. No game will start later than fifteen minutes of scheduled game time. Permission to do so must be obtained from the officer of day, or executive committee member. Little League curfew is in effect for all games. No inning shall start after 10:00 PM.

Section 4. Intermediate (50/70), Juniors, and Senior

1. Weeknight Games: No inning will start after one hour and forty-five minutes of game time, but an inning started must be completed. No game will start later than fifteen minutes of scheduled game time. Permission to do so must be obtained from the officer of day, or executive committee member. The Little League curfew is in effect for all games. No inning shall start after 10:30 PM.
2. Saturday Games: No inning will start after 1 hour 55 minutes, but an inning started must be completed. No game will start later than fifteen minutes of scheduled game time. Permission to do so must be obtained from the officer of day, or executive committee member. The Little League curfew is in effect for all games. No inning shall start after 10:30 PM.
3. A complete game is after 1 hour 45 minutes.

Section 5. All games

Starting time of second game (and third game, if one is scheduled) shall be as follows:

1. First Game: First Game drop dead time 15 minutes after the allotted time.
 2. Second game: Games shall start as near to scheduled starting time as possible. In no case shall it start later than thirty minutes after scheduled starting time. If necessary to meet this starting time deadline, infield practice of participating teams shall be curtailed or eliminated.
 3. Third game: Games shall start as near to scheduled starting time as possible. In no case shall it start later than thirty minutes after scheduled starting time. If necessary to meet this starting time deadline, infield practice of participating teams shall be curtailed or eliminated.
4. Schedule will be played in halves. A first half winner must be declared before the second half starts.
 5. The team that wins the game will be given 2 points; if there is a tie game each team will be given 1 point. The total points at the end of a period determine standings.
 6. In the event of a tie for the first half or second half of a season the following procedure will determine the winner.
 - The 2 teams that are tied will play each other. If there is not enough time left in the season to play the game, then we will use Head-to-Head competition. If the winner still cannot be determined, then we will use a run differential. If at this point a winner still cannot be determined, then a coin toss will be used.
 - If there are 3 or more teams tied, then we will follow the same procedure as above but to determine who will play each other, we will use Head-to-Head with the best team getting the first-round bye. If Head-to-Head cannot determine who gets the bye, then we will use a run differential. If this doesn't work, then we will flip a coin.

Article XIII. REQUIRED PLAYER PARTICIPATION IN GAMES

To ensure maximum participation of all players in scheduled games, the following will apply.

1. Every player is in the lineup and the whole lineup bats at every division level; T-Ball, Coach Pitch, Minors, Majors, 50/70 and Juniors. For example, if a team has 11 players (any division) then all 11

players will be placed in the lineup and they will bat in that order for the entire game. If a player arrives late, he will be placed at the bottom of the order and will bat there when he arrives and for the remainder of the game.

2. No player sits on the bench more than one inning in a row, unless they're hurt, or sick. However, it must be documented in the scorebook and why they were benched 2 innings with approval of OD or Chief Umpire.
3. At *Coach Pitch and below* each player will play at least 1 inning per game in the infield. If this requirement is not met, then that player will complete the requirement at their next game by playing 2 innings in the infield. The infield innings requirement does not have to be for consecutive innings. If the Head coach has written authority from the player's parent or guardian not to play their child at an infield position, the Head coaches can abide by that parent or guardian's wish.
4. If a player is injured while at bat or before he has completed a full inning on the field, or is otherwise unable to remain in the line-up, they shall be considered to have met the requirements. Head coaches shall notify the official score keeper of any of these situations so it can be noted in the book.
5. Head coaches involved in violations of the spirit of the player participation rules may be referred to by the board for possible disciplinary action.

Article XIV. RAINOUTS

Section 1. Prior to the game

1. The OD on site shall consult the Board to determine whether the games should be played or postponed due to inclement weather or field conditions.
2. Oil Belt LL uses the Little League preferred weather app of Weather Bug.
3. When it has been determined that the games will not be played because of inclement weather or field conditions, the OD will ensure the respective commissioners of the teams scheduled to play are notified along with the chief umpire.
4. The Vice President will be responsible for rescheduling all rained-out games. The Vice President, unless commissioner is allocated, will notify the League President to ensure that no conflicts or scheduling problems exist for their rescheduled games.
5. All rainouts will be scheduled at the first available spot.
6. No team will be required to play more than 4 games in one week. (Sunday to- Saturday)
7. In the event a game can't continue due to bad weather, the game will be considered complete if it is played over an hour and half or four complete innings (score reverts back to previously completed inning).

Section 2. Rainouts are not considered a postponed game.

Section 3. When a game must be rescheduled, the rescheduled game must be played under the same conditions as the originally scheduled game, i.e., a pitcher not available to pitch in the original game cannot pitch in the rescheduled game. Plus, the pitcher must follow the requirements for the week that he is in as well.

Article XV. POSTPONED GAMES

A game may be postponed and rescheduled later if a team cannot field enough players because of a school function not anticipated when the schedule was planned. In this case, the head coaches of the team, which

cannot field a team, must notify the commissioner for his/her division 48 hours prior to game time to avoid a forfeit.

Article XVI. GENERAL

Section 1. All injuries occurring at any Little League function shall be reported to the Officer of the Day, Safety Coordinator, and President or Vice-President.

Section 2. The official League schedule shall be followed. League practice games may be played prior to opening ceremonies.

Section 3. The use of tobacco in any form is prohibited on Oil Belt Little League premises. The use or possession of alcoholic beverages shall not be allowed at any Little League function. The unlawful carry of a weapon is not allowed on the premises.

Section 4. No unauthorized use of motorized or recreational vehicles on property other than the parking lot. Bicycles must be pushed and skateboards carried.

Section 5. The use of Oil Belt Little League Batting Cages will be as follows.

- The Vice-President will check out the batting cages during the season.
- Cages will be reserved on a first come basis.
- During the season, teams will be able to use the batting cages prior to their game for 20 minutes following this schedule.

Article XVII. FIELD MAINTENANCE

Section 1. Field Maintenance Coordinator Duties

1. It shall be the duty of the Field Maintenance Coordinator to survey the fields of Oil Belt Little League on a weekly basis and report to the Board of Directors on field conditions and requirements. Upon approval by the Board, he/she will secure the necessary equipment and materials and coordinate the maintenance and repair program with the various Commissioners who shall furnish the required manpower from the various teams. It shall be the duty of the Field Maintenance Coordinator to supervise the work progress and ensure that the work is performed in a workman-like manner.

Section 2. Field Maintenance

1. Each division shall have the responsibility of maintaining the field on which it plays. In case two or more divisions share the same field, responsibility shall be shared in its upkeep according to the number of teams in each division.
2. It shall be the responsibility of the Field Maintenance Coordinator to establish schedules of maintenance for each division at the completion of try-outs and the establishment of the number of teams in each division. Care should be exercised to distribute the workload evenly among each team within a division. The schedule shall be distributed to the various commissioners for distribution to their head coaches. The work periods for each team shall be scheduled for a specific date, and the frequency will be determined by the number of teams involved and length of the season. It shall be

the responsibility of each head coach to see that the following work is performed during his team's assigned periods

- Mow their field and areas outside their fence.
- Weed all fence lines.
- Police stands, field, and areas outside field for trash.
- Fill holes on the playing field.
- Rake or drag dirt areas on the infield
- empty trash barrels

FAILURE FOR A TEAM TO PERFORM ASSIGNED FIELD DUTY SHALL RESULT IN A ONE GAME SUSPENSION OF THE HEAD COACH FOR THE TEAMS NEXT SCHEDULED GAME AND MAY NOT BE ELIGIBLE TO HEAD COACH OR ASSISTANT COACH AN ALL-STAR TEAM.

Article XVIII. OFFICER OF THE DAY

- A. All the Officers of the Day will be assigned by the President or designee, rotating among the Board of directors. The Officer of the Day (OD) is responsible for enforcing all Oil Belt Little League Rules and Policies.
- B. If a director cannot serve his/her scheduled time, he/she must secure a replacement and notify the President or designee of the change.
- C. All directors shall serve as scheduled unless there are no games played on any Little League field. The assigned director must check the master schedule to see if make-up or play-off games have been scheduled on their assigned dates.
- D. Each O.D. must be at the playing field 30 minutes before the scheduled game time to open:
 - Fields
 - Restrooms
 - Buildings
- E. The O.D. must remain at the park and circulate from field to field to note conditions and attitudes of the players, parents, and game officials.
- F. The O.D. must turn the lights on at the appropriate time.
- G. The O.D. is responsible for paying the umpires.
- H. At the close of the evening, the O.D. must:
 - Ensure that all equipment is put away and locked up.
 - Turn the field lights off.
 - Lock the restroom.
 - Close and lock the boardroom.
 - Make sure official books have been returned.
 - Playing of the National Anthem when applicable.

Article XIX. CONCESSION STAND

The Board of Directors will appoint a concession stand coordinator annually to operate both concession stands.

The duties of the concession stand coordinator are:

- Schedule volunteers/ paid workers to work in the concession.
- Stock the concession stands.
- Maintain supplies for operation.
- Keep records on which games the umpires call
- Keep an accurate account of expenditures.
- Keep an accurate account of sales.
- Provide the Board of Directors with a written account of the concession stand.

Article XX. ROOKIE T-BALL GAMES

The focus of this league is to encourage development of basic baseball skills in a NON-competitive environment. Emphasis will be placed on participation, learning the fundamental skills of catching, throwing, batting, and the concept of team play.

Section 1. Division Rules

1. League age 4 and 5 for boys and girls. League age is determined by the child's age on August 31st of the current calendar year.
2. Rookie League T-Ball is a game between two teams of up to 12 players, each under the direction of a Head Coach and three Assistant coaches. 6 players must be assigned infield positions including the catcher position. Remaining players must occupy the outfield until the ball is hit. All players present for a game bat in the same order for the whole game without regard for where they are playing defensively. If a player leaves during a game, the player will be skipped in batting order –NOT an OUT!
3. The league provides each player with a cap and shirt, which are his/hers to keep. No shorts allowed.
4. All games will be called at the completion of 2 full innings or at the end of 55 45 minutes. The players' safety is the primary concern, due to darkness or inclement weather.
5. Only the head coach and 2 assistant coaches will be allowed on the field at any given time that a ball game is in progress, with a Team Mom in the dugout. The head coach and assistants who start a game will be the only non-players allowed on the field during the game. The coach cannot leave and be replaced inside the field of play by another coach, unless agreed to by the opposing team. Max of 2 coaches will be allowed on the infield on defense and 1 must stay in outfield grass.
6. Any ball that is touched, stopped, trapped, or interfered with by any spectator will be considered a dead ball.
7. All games that are postponed due to weather or any legal reason will be rescheduled by the Vice President of baseball at a later date.
8. Head coaches and assistant coaches will be assigned by the Oil Belt Little League Player Agent.
9. All Kids will be placed on a team. NO TRYOUTS!
10. Head Coach & Assistant Coach will be allowed to freeze their children so they cannot be placed on a different team.

11. Additional Duties of Home & Visiting Teams Head Coach in Article IX. COACHES & ASSISTANT COACHES.

Section 2. Playing Rules

1. When defensive players are in their proper position, the defensive coach acknowledges the offensive batting coach. The batting coach is then allowed to adjust tee height and place the ball on the tee.
2. The pitcher simulates throwing the ball and stays in contact with the pitching rubber until the ball is hit.
3. Batters will be given unlimited swings to put the ball in fair territory. NO STRIKEOUTS
4. 2 innings (45 minutes) and NO SCORE will be kept. (Each team will bat their full lineup prior to changing the half inning)

Section 3. Dead Ball or Time Out

1. Time is called when:
 - A. The Pitcher has control of the ball and is within the 10' diameter circle of the pitching rubber or the ball is in control in front of the lead runner
 - B. The ball is overthrown out of the field of play. (Over the boundary fence or in the dugout).

Section 4. Batting and Base Running

1. On an infield hit the runner can advance at their own risk. An infield hit will allow a runner to reach 1st and only advance to 2nd base on an error.
2. When the ball is hit to the outfield the runner can advance at their own risk as many bases as possible until the ball is thrown back to the pitcher within the 10' diameter circle of the pitching rubber or the ball is in control in front of the lead runner.
3. Base runners must stay in contact with the base until the ball is hit, and then they can only advance one base on an infield hit and 1 base on an error at their own risk.
4. We will not count outs but if a runner is tagged out they must vacate the base.
5. When the defensive coach calls "Time", the baserunner must be directed to the nearest base.
6. The "batting" coach is responsible for moving the batting tee to a safe area during play.
7. NO head first sliding allowed.

Section 5. Catchers

Catchers must wear a batting helmet. The "Batting" coach will place the catcher in an area behind home plate that he/she deems safe before the batter swings. After the ball has been put in play, the catcher will not be restricted on the field of play.

Section 6. Pitcher

Pitchers cannot tag runners going to First Bases. Pitchers must make an attempt to throw to First Base or return to the pitcher's circle to end the play. Pitchers are allowed to tag runners out advancing to other bases.

Article XXI. VARSITY T-BALL GAMES

The focus of this league is to encourage development of basic baseball skills in a competitive environment. Emphasis will be placed on fundamental skills and real game situations to grow young ball players.

Section 1. DIVISION RULES

1. League age 5 and 6 for boys and girls. League age is determined by the child's age on August 31st of the current calendar year.
2. Varsity League T-ball is a game between two teams of ten players, each under the direction of a Head Coach and three Assistant coaches, team mom included. Four players must remain on the outfield grass until the ball is hit. All players present for a game bat in the same order for the whole game without regard for who is playing defensively. If a player leaves during a game, the player will be skipped in batting order –NOT an OUT!
3. If a team cannot field at least eight players at the start of the game, the team will be given 15 minutes to field a team. At the end of 15 minutes if that team cannot field at least 8 players, the game will be referred to the Board of Directors as a forfeit.
 - A. The head coach of the team that is short players has the option to play with 8 players (must have at least 8) with the 9th being out.
 - B. Head Coaches can play for fun after an official game has been called as a forfeit to accommodate the family of players that may have traveled long distances to watch children play baseball. However, the "fun" game must end 15 minutes prior to the next scheduled game that day on the field.
4. For the season, only the head coach and two assistants' coaches will be allowed on the field at any given time that a ball game is in progress, with a Team Mom in the dugout. The head coach and assistants who start a game will be the only non-players allowed on the field during the game, i.e., the coach cannot leave and be replaced inside the field of play by another coach, unless agreed to by the umpire and opposing team. Two coaches will be allowed on the field on defense but must stay in outfield grass.
5. Each umpire has the authority to disqualify any player for un-sportsmanlike conduct and to eject such person from the game (Rule 9.01).
6. In the event of a player injury, the Head Coach and/or Assistant Coach may immediately enter the playing field to provide assistance, without waiting for the play to end. Coaches are reminded that play will continue until the ball is declared dead, even if an injury occurs.
7. Player safety is always the primary concern. If, in the judgment of the umpire, an injured player is unable to take their turn at bat, the player shall be removed from the batting order without penalty. The remaining players in the lineup shall then move up in the batting order to fill the vacant position.
8. Head coach and assistant coaches will be assigned by the Oil Belt Little League Player Agent.
9. All Kids will be selected Via Hat Pick, except the coach's child. NO TRYOUTS!
10. Additional Duties of Home & Visiting Teams Head Coach in Article IX. COACHES & ASSISTANT COACHES.

Section 2. Coaches Draft Order

1. Head Coach & Assistant Coach will be allowed to freeze their children so they cannot be selected to a different team.
2. League age 6 year olds will be put in a hat and drawn first, once all 6 year olds have been selected the same method will be done for 5 year olds until all kids have been placed on a team. Team strength should consist as close to or equal to the number of 6yrs old and 5yr olds on each team.

Section 3. Playing Rules

1. When defensive players are in their proper position, the umpire acknowledges the offensive batting coach. The batting coach is then allowed to adjust tee height. The batting coach can talk to the batter, HOWEVER, cannot make physical contact with the batter in the batter box. The umpire then calls "play ball" and places the ball on the tee.
2. The batter may take a maximum of one practice swing to measure up to the tee. Two practice swings will result in a warning by the umpire and on 3rd practice swing a strike will be called.
3. Batter will be given five (5) swings to put the ball in fair territory, if he/she cannot put the ball in play after 5 swings the batter is "called out". If the batter hits the tee and the ball travels into fair territory it counts as a fair hit ball. If the batter hits the ball into fair play and is out of the batter box the batter will be "called" out. If the batter touches the ball in fair play and is out of the batter's box the batter will be "called" out.
4. Five (5) runs per inning for the first four (4) innings with a ten (10) run max for the 5th inning.
5. Ten (10) run rule will be in effect after the bottom of the 3rd inning.

Section 4. Dead Ball or Time Out

Time is called by the umpire when:

- The Pitcher has control of the ball and is within the 10' diameter circle of the pitching rubber or the ball is in control in front of the lead runner.
- The ball is overthrown out of the field of play. (Over the boundary fence or into the dugout)

Section 5. Catchers

Catchers must wear a helmet with a facemask. The batting coach will place the catcher in an area behind home plate that he deems safe before the batter swings. After the ball has been put in play, the catcher will not be restricted on the field of play.

Section 6. Pitchers

- Pitchers cannot tag runners going to first base, unless deemed a baseball play by the umpire. Pitchers must make an attempt to throw the ball to first base or return to the pitcher's circle to end the play. Pitchers can tag runners advancing to other bases
- Must stay in contact with the pitcher plate until contact with the ball is made.

Section 7. Batter

- There are three (3) check swings with no strike being called.
- Batter will be considered out after five (5) swings if the ball is not put in play.

Section 8. Fielder

Initial play on ball

- Players must throw the ball to make play unless the play takes the fielder in the direction of the runner. This must be considered a baseball play.

Article XXII. COACH PITCH GAMES

The Official Rules for Little League Baseball apply with the following additions and changes:

- A. Boys and girls league age 7 and 8, the league age is determined by the child's age on August 31st of the current year.
- B. Coach Pitch League Baseball is a game between two teams of ten players, each under the direction of a head coach and two assistant coaches. Four players must remain on outfield grass until the ball is hit. All players present for a game bat in the same order for the whole game without regard for who is playing defensively. If a player leaves during a game, the player will be skipped in batting order - NOT an OUT!
- C. 5 runs per inning for the first 5 innings with a 10-run max in the 6th.
- D. If a team cannot field at least eight players at the start of the game, the game will be referred to the Board of Directors as a forfeit.
 - 1. The head coach of the team that is short players has the option to play with 8 players (must have at least 8) but the 9th is an out.
 - 2. Head coaches can play for fun after an official game has been called as a forfeit to accommodate the family of players that may have traveled long distances to watch children play baseball. However, the "fun" game must end 15 minutes prior to the next scheduled game that day on the field.
- E. Only one head coach and two assistants will be allowed on the field at any given time that a ball game is in progress, with a third assistant coach or team mom in the dugout. The head coaches and assistants who start a game will be the only non-players allowed on the field during the game, i.e., the assistant coach cannot leave and be replaced inside the field of play by another assistant coach, unless agreed to by the umpire and opposing team.
- F. Any ball that is touched, stopped, trapped, or interfered with by any spectator will be considered dead. The umpire will decide the fate of the advancing runners.
- G. All games that are postponed due to weather or any legal reason will be rescheduled by the Player Agent at a later date.
- H. Each umpire has the authority to disqualify any player for un-sportsman like conduct and to eject such person from the game Little League (Rule 9.01).
- I. In case of player injury, the head coaches and/or assistant coaches may enter the playing field to give assistance immediately without waiting for the play to end. Head coaches are reminded that the play will continue until the ball is dead even if injury occurs. Again, player safety is the primary concern. If in the opinion of the umpire a child cannot take his turn at bat, then he shall be removed from his spot in the batting order at no liability and the rest of the batter's order at no liability and the rest of the batters shall move up to fill his slot.
 - 12. Additional Duties of Home & Visiting Teams Head Coach in Article IX. COACHES & ASSISTANT COACHES.
- J. Special games, also referred to as All-Stars, drafts will be held like minor-junior's district team drafts in Article XXIV VOTING FOR THE LOCAL TEAMS "SPECIAL GAMES"

Article XXIII. TOURNAMENT TEAMS AND ALL-STAR POLICIES

Section 1. League Philosophy

1. The selection of Tournament Teams & All Stars should represent the best players in each division for each team represented. Players should be judged primarily by their baseball skills and ability and secondarily by their attitude and sportsmanship. Positions of players should be considered but are not required. Only players, head coaches and assistant coaches who have distributed fair play, good sportsmanship and represented Oil Belt Little League in the highest tradition will be considered.

Section 2. Nomination of Tournament Teams players & All-Star players by team head coaches

1. All players that are nominated from a team must have been certified as eligible which includes being in town to practice and attend all games. They must also meet all the requirements of being an All Star per Little League International tournament rules.
2. Every player from each team roster that is eligible and has been certified as being in town for the tournaments by the head coaches prior to being included on the list will be placed on the ballot.
3. Appendix 1 is the form to be used by head coaches and to be signed by the legal guardian/parent of each player on the team to be placed on the ballot. Appendix 1 should be turned in 2 weeks prior to the voting.

Section 3. There are two types of tournaments:

1. **Local** - These tournament teams are Varsity T-Ball and Coach Pitch, Minor, Major and Juniors. The board will set the number of teams in each division.
 2. **State** – These All-Star Teams are 9-10 Minor, 11 Major, 11-12 Major, 11-13 Intermediate (50/70), 13-14 Junior (12-16) Senior. Little League will set the number of teams in each division.
- A. Selection for a local team may be announced immediately after the conclusion of the vote counting process by the board members.
 - B. State Teams may not be announced until June 15 or the date specified by Little League International in its rulebook.
 - C. Hats and uniforms will be ordered for State Teams, local Varsity T-Ball and Coach Pitch only and paid for by the team. These uniforms must meet Oil Belt design specifications. Oil Belt Color must be used and those are red, black, or white with gray as an optional substitute.
 - D. Financial Policies Pertaining to All Star Team
 - Oil Belt Little League will pay All Star entry fees and furnish league-required equipment to compete in tournaments.
 - Oil Belt is not responsible for All-Star expenses, other than entry fee and game balls.

Article XXIV. VOTING FOR THE LOCAL TEAMS “SPECIAL GAMES”

1. Voting shall take place on Saturday prior to closing ceremonies or a date to be determined by board.
2. The votes of each voting group; the head coaches, the 1st assistant coach (protected player), & players of each team will be tallied as 3 individual groups. The candidates (players) will be ranked in order of their votes from each group.

3. Each voter will be allowed to vote for 2/3rds of the positions to be filled rounded up to a full team at a minimum. Example 1: 36 All-Star slots to be filled or 3 teams will call for 24 votes to be cast by each voter. Example 2: if 24 slots or 2 teams are to be placed then 24 votes (16 rounded up to 2 full teams or 24) can be cast by each voter 12 1st place votes and 12 2nd place votes.
4. Each voter will cast 12 1st place votes and 12 2nd place votes for players by circling the top 12 players in red and then circling the next 12 best players in black.
5. The ballots will be collected and tallied by weighing the 1st place votes with 2 points and 2nd place votes with 1 point. The players will then be ranked within each voting category in order of most total points to least total points. Ties will be broken by popular votes of the players.

Article XXV. STATE ALL-STAR TEAM

The All-Star Selection Committee shall consist of; (1) The Little League President, (2) The Little League Vice President of Baseball, (3) The Little League Vice President of Softball, and (4) The Player Agent(s).

Eligibility Clause:

- Head coaches and/or assistant coaches without a child registered in OBLL, who choose to leave the league for one or more seasons, will be ineligible to manage or coach a OBLL All Star team upon returning to the league (including All-Star teams) until they reach their second consecutive spring season.

Section 1. Player Selection

1. During the month of May, the Player Agent will request that each team submit a list of players who wish to be considered for selection to the All-Star team.
2. Within seven days of this request, each team's manager must submit, to the Player Agent, a list of players who wish to be considered for selection to the All-Star team.

NOTE: Parents/Players must realize the time commitment for the All-Star season & that any absence after the first day of practice will be cause for replacement, at the discretion of the All-Star manager.

3. The head coach & coach of record for each team in each League (i.e. East or West) will meet in a separate meeting called by the Player Agent at least seven days prior notice.
 - A. If possible, the meeting should occur after first place has been decided.
 - B. At this meeting the head coach and coaches of record will be given a list of players who are eligible for All-Star consideration.
4. Before voting, the head coach & coaches should openly discuss the eligible players so that everyone has input on the players being considered for the All-Star team. The discussion should help the head coach/coaches rank the players & provide guidance for the All-Star head coach.
 - A. Any information divulged during this meeting shall remain confidential & must not be discussed outside the selection meeting.
5. After the discussion, each head coach and one (1) assistant coach of the special teams shall individually complete a ballot that ranks the order of eligible players.
6. After the discussion, each head coach and one (1) assistant coach of the special teams shall individually complete a ballot that ranks the orders the eligible players.
7. Each ballot must rank a minimum of 16 eligible players with a maximum of 18 eligible players.

- A. Ballots with less than 16 eligible or more than 18 eligible players will be invalid and not used.
- B. The players should be ranked based on their abilities with the best player being ranked number one (1) and thereby receiving twenty (2)0 points (see below).

1 = 20 points	10 = 11 points
2 = 19 points	11 = 10 points
3 = 18 points	12 = 9 points
4 = 17 points	13 = 8 points
5 = 16 points	14 = 7 points
6 = 15 points	15 = 6 points
7 = 14 points	16 = 5 points
8 = 13 points	17 = 4 points
9 = 12 points	18 = 3 points

- 8. Once all votes have been collected, they will be reviewed by the board. If the board deems the coach ranked the players with bias and are grossly misrepresenting the top 18 players, their ballot will be thrown out and not counted.

Section 2. Tabulating Results

After the head coach and coaches have submitted their All-Star ballots, the Selection Committee will tabulate the ballots and create a ranked ordered list, with the point totals, of the top twenty players including ties. Tie breaks will be decided by a player vote. In order to be considered official and complete, at least two members of the Selection Committee must be present during the voting tabulation. The ranked ordered list, with point's totaled, will be given to the All-Star head coach as soon as that head coach is approved by the (Oil Belt Little League) OBLL Board.

Section 3. All-Star Head Coach Selection

The All-Star head coach will be selected by a vote of the OBLL Board of Directors in a special meeting called for that purpose. A three-part system will be implemented to determine the head coaches for all divisions of play.

The three-part system will be broken down into:

- 1. 1st place win in the division
- 2. Manager and one (1) assistant coach in the division per team will vote for whom they believe has earned the All-Star team. Majority vote wins category
- 3. Board members vote on who they believe has earned the All-Star Manager.

The coach must receive at least 2 of the 3 categories to be honored with the All-Star Manager position.

Once approved, the All-Star head coach may select up to two eligible coaches of record to assist as All-Star coaches. These coaches must be regular season head coaches or coaches of record in their division of play. A head coach or coach of record is a volunteer brought before the Board no later than April 15th as provided for in the Tournament Section of the Little League Baseball Rules and Regulations.

Section 4. Final All-Star Team Selection

As soon as the All-Star head coach is approved by the Board, the head coach will be given the final list of the All-Star voting, noted in Step B. The list will rank-order the top twenty players, including ties with the point totals. The head coach may only share this list with approved All-Star coaches. The top eight ranked players listed are placed on the All-Star team. The head coach must select the remaining players from this list. The head coach may, however, select one "Wild Card" player, who will be an asset to the team, but who was not on the list. Before selecting a "Wild Card" player, the head coach must meet with the Selection Committee to justify the "Wild Card" selection. Each All-Star team must maintain a minimum roster size of 12 players. If a player is unable to play for an extended period of time (i.e. due to injury, such as broken arm, leg, etc.), and the team falls below the minimum roster size, then the All-Star head coach must immediately add a player to the roster. The additional player must be a player who was on the list of eighteen players, originally presented to the All-Star head coach.

The All-Star teams will be announced at the earliest date provided by Little League Rules. All results and details regarding the All-Star Selection Process must remain confidential.

In any situation not specifically addressed within these Operating Policies, or where clarification is required, the Official Regulations, Playing Rules, and policies of Little League Baseball, Incorporated shall govern and be followed. This Operating Policy may be amended or repealed by two-thirds vote of the Board at any duly constituted meeting provided that written notice of such proposed changes, over the signature of the President and Secretary, is made at least thirty days prior to the meeting, at which time such proposed changes shall be submitted to a vote. A draft of all proposed amendments shall be submitted to Little League Inc. for approval.

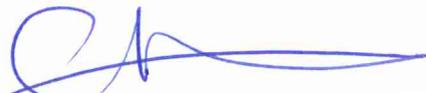
ADOPTED as the Operating Policy of Oil Belt Little League, Inc by the board of directors at its meeting held on the 25th day of January 2026.

X



Jason Cook
President

X



Christine Price
Secretary

TOURNAMENT TEAMS & ALL-STAR POLICY

Appendix 1

By signing below, I am certifying that my child as named below will be available to attend all scheduled practices and games as will be announced by the Tournament Head coaches or All-Star Head coaches for the tournament(s) other than if he/she becomes injured or sick at a later date. We do not have any plans for vacation at this time that could cause him/her to be absent, or we will agree to change our plans if he/she is elected to ensure his/her presence.

We understand that Tournament Teams & All Stars is an honor and an obligation. Missing games could cause the team to forfeit and thus fall out of a tournament without being able to play. Missing practices could cause the team to not be able to play at their full potential and thus pull the other players down.

Tournament Dates typically start on Thursday evening and run through Saturday, with one (1) game per day until Saturday.

- Special Games T-Ball/Coach Pitch - First week on June
- District Games - Week of June 15th
- Sectional Games (must win district to advance) - Week of July 4th
- State Games - Week of July 15th

We agree to observe the Oil Belt Zero Tolerance policy during all tournaments. We also understand that the player participation requirements are different for these tournaments.

We agree to abide by the above and confirm our child will be available to play and practice for these tournaments. Please place on the ballot for all stars:

Parent/guardian Signature if player **IS** available for All Stars: _____

Parent/guardian Signature if player is **NOT** available for All Stars: _____

Player Name (print): _____ Team: _____

Head Coaches Signature: _____ Date: _____

Division (circle one): T-Ball Coach Pitch Minors Majors 50/70 Juniors

Parents can request that their player(s) be limited to playing only on a Local Tournament Team. Little League play normally starts at the end of June and can last through mid to late August and involves out of town travel.

Parent signature for **Local Tournament Team ONLY** _____

COACH & ASSISTANT COACH RESPONSIBILITIES / GUIDELINES CONTRACT

Appendix 2

The following outlines the responsibilities and expectations of all Head Coaches and Assistant Coaches for Oil Belt Little League. Each coach is required to read, understand, and comply with these responsibilities throughout the season.

The Head Coach is responsible for reviewing this document with all Assistant Coaches. Both the Head Coach and Assistant Coaches are held accountable for compliance, as acknowledged by the Head Coach's signature.

All coaches are expected to read and understand the Oil Belt Little League Operating Policies and the Official Little League Rule Book and to conduct themselves accordingly at all times.

Coach Responsibilities

1. Comply with all rules, policies, and procedures of Oil Belt Little League.
2. Support and cooperate with the Player Agent, Division Commissioners, and Board of Directors.
3. Respect and comply with the authority of all umpires, paid or volunteer.
4. Participate in league fundraisers, opening ceremonies, and closing ceremonies.
5. Always demonstrate proper sportsmanship.
6. Ensure a coach or designated representative attends all tryouts.
8. Refrain from profanity, alcohol, tobacco, vaping products, or illegal drugs on league property.
9. Observe and enforce the League's Zero Tolerance Policy.
10. Maintain proper equipment standards and ensure player safety.
11. Provide a scorekeeper, scoreboard operator, or announcer when required.
12. Complete and submit lineup cards as required.
13. Promote a positive attitude and supportive environment.
14. Meet required player participation guidelines for each game.
15. Ensure access to appropriate practice facilities and equipment.
16. Report all accidents or injuries immediately to the Division Commissioner.
17. Ensure All-Star Availability Forms are completed and submitted by the deadline.
18. Comply with all responsibilities outlined in Article IX of the Operating Policies.

Violations

Violations either knowingly or unknowingly, of these responsibilities or league policies may result in disciplinary action by the Board of Directors, including reprimand, suspension, removal from All-Star consideration, or dismissal.

Acknowledgment & Agreement

Coach Name (Printed): _____ Coach Name (Signature): _____

Team Name: _____ Division: _____

Date: _____

Zero Tolerance Policy

Appendix 3

Oil Belt Little League's brand of baseball/softball is meant to be a fun and rewarding experience for all involved (players, coaches, umpires, family and friends). To ensure the appropriate atmosphere for these activities to be achieved, the league has adopted a Zero Tolerance Policy. The following policy has been approved by the Oil Belt Little League Board Members.

In an effort to make Little League a desirable and rewarding experience for all participants, Oil Belt Little League has instructed the umpires and officials, to adhere to points of emphasis relating to sportsmanship and conduct for managers, coaches, team moms, players and spectators. This campaign is designed to require all players, coaches, parents/spectators, umpires, team moms and Board Members to maintain a sportsmanlike and educational atmosphere before, during and after all Little League games. Thus, the following points of emphasis will be implemented and monitored by all umpires and board members.

PLAYERS

A player may be removed from the game for any of the following reasons:

1. Openly disputes or argues any decision made by an umpire.
2. Uses obscene or vulgar language at any time, including swearing, regardless if it is directed at a particular person or not.
3. Visually demonstrates any sign of dissatisfaction associated with an official's decision.
4. Conducts himself or herself in an unsportsmanlike fashion.
5. Taunting of other players, coaches, managers, umpires, or spectators by means of baiting, ridiculing, threat of physical violence or use of physical violence.
- 6.

Any time a player commits any of these actions they shall be removed from the game and are also required to miss the next game. If a player is removed from a game for the second time, that player may be suspended for the balance of the regular season and/or post season play following a majority vote by the Board Members.

MANAGERS/COACHES

A manager and/or a coach may be removed from the game for any of the following reasons:

1. Openly disputes or argues in an unsportsmanlike or unprofessional manner any decision by an umpire.
2. Uses obscene or vulgar language at any time, including swearing, regardless if it is directed at a particular person or not.
3. Visually displays any sign of dissatisfaction with any umpire decision with the intent of inciting the umpires, players, or spectators.
4. Is unable to control the conduct of their respective team's players and spectators.
5. Taunting of players, coaches, managers, umpires, or spectators by means of baiting, ridiculing, threat of physical violence or use of physical violence.

Any time a manager and/or coach participates in any of these actions, he/she will be removed from the game and will also be required to miss the next game. If a manager and/or a coach is removed from two

(2) games, he/she will be required to appear before the board of directors to explain his actions at which time he/she may be removed from the team pending a board of director's review. Managers/coaches who have been ejected from a game must leave the park immediately. They must also stay away from the park the following game. A report shall be submitted to the Board of Directors by the ejected manager/coach within twenty-four hours of the ejection. Failure to submit the report could result in additional games missed.

PARENTS/SPECTATORS/TEAM PARENTS

A game will be stopped by the umpires when parents or spectators display inappropriate and disruptive behavior that interferes with other spectators or the game. The umpires will place each team in their respective dugouts and communicate in a professional manner to each manager the reason for stoppage of play. The umpire will identify violators to the manager as well as the Officer of the Day (OD) or a board member for the purpose of removing the parents or spectators from the game and park. Should the spectators refuse to adhere, Oil Belt Little League reserves the right to contact local law enforcement to escort the individual(s) from the park. Once removed, play will resume. Lost time will not be replaced, and violators may be subject to further disciplinary action by the Board of Directors. Inappropriate and disruptive behavior shall include, but not limited to:

1. Use of obscene or vulgar language to anyone at any time.
2. Taunting of players, coaches, managers, umpires, or other spectators by means of baiting, ridiculing, threat of physical violence or use of physical violence.
3. Throwing any object in the bleachers or playing field directed in any manner as to create a safety hazard.
4. Consuming any alcoholic beverages within the park is a violation of regulations. Individuals found to be intoxicated in a team setting will be deemed in violation of the Oil Belt Little League Operating Policy and subject to suspension and or dismissal from Oil Belt Little League.
5. Any actions that breach the Oil Belt Little League Operating Policy.

If Parents/Spectators are ejected a second time, they will be suspended indefinitely from Oil Belt Little League. At such time, the individual(s) reserve the right to appeal their suspension before the Board of Directors.

Coach Name (Printed): _____ Coach Name (Signature): _____

Team Name: _____ Division: _____

Date: _____